

Minnesota State University, Mankato,

Memorial Library, Southern Minnesota Historical Center.

Haskell, Lyle (Spike), 1906 - 1976. Oral History Interview, 1974.

SMHC Manuscript Collection 203

**Haskell, Lyle (Spike), 1906 - 1976. Oral History Interview, 1974. SMHC Manuscript Collection 203. 1 folder, 1 audiocassette tape, and 1 CD duplicate of the audiocassette.**

**ABSTRACT:**

The Lyle (Spike) Haskell collection contains an audiocassette tape, a CD duplicate of the audiocassette, and a transcript of an oral history interview conducted between Marcia Mason and Haskell in the fall of 1974. In the interview, Haskell recalled his career as a musician in Minnesota. Haskell played in numerous orchestras based in Mankato, Minnesota that traveled throughout Iowa, Minnesota, North Dakota, South Dakota, and Wisconsin.

**RESTRICTIONS:**

There are no restrictions on use of this collection for research purposes. The researcher assumes full responsibility for observing all copyright, property and libel laws as they apply.

**COLLECTION CITATION:**

This collection should be cited as:

Haskell, Lyle (Spike), 1906 - 1976. Oral History Interview, 1974. SMHC Manuscript Collection 203, Southern Minnesota Historical Center, Memorial Library, Minnesota State University, Mankato.

**PROCESSED BY:**

Karin Thiem processed this collection.

Jeff A. Jenson developed the finding aid in February 2002.

Kieu Cao updated finding aid in January 2017.

**LCSH SUBJECT HEADINGS:**

Haskell, Lyle (Spike), 1906 – 1976.

Oral History.

Musicians--Minnesota.

WDGY (Radio station: Bloomington, Minn.)--History.

KYSM (Radio station)--History.

Orchestras.

**RELATED COLLECTIONS:**

It has been determined that the original recording of Lyle (Spike) Haskell is available at the Blue Earth County Historical Society, Mankato, Minnesota.

<b>SMHC Manuscript Collection 203</b>	<b>Box</b>	<b>Folder</b>
Oral History Interview, Audio CD, 1974	DVD	
Oral History Interview, Audiocassette, 1974	Cassette	
Oral History Interview, Transcript, 1974	1	1